

# User Manual

Please read this user manual throughout before using

Ver:A

# Preface

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Due to constant effort of product development, SWIT reserves the right to make changes and improvements to the product described in this manual without prior notice.

The warranty period of this product is 2 years, and does not cover the following:

- (1) Physical damage to the surface of the products, including scratches, cracks or other damage to the LCD screen or other externally exposed parts;
  - (2) The LCD dot defects are not over three;
  - (3) Any damage caused by using third-party power adaptors;
  - (4) Any damage or breakdown caused by use, maintenance or storage not according to the user manual;
  - (5) The product is disassembled by anyone other than an authorized service center;
  - (6) Any damage or breakdown not caused by the product design, workmanship, or manufacturing quality, etc;
- \* Any sales personnel have no rights to provide additional warranty.

For any suggestions and requirements on this product, please contact us through phone, fax, Email, etc.

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### Warning

1. In order to reduce the risk of fire and electrical shock, do not lay this product in rain or damp places.
2. Please keep away from the strong magnetic field; it may cause the noise of the video and audio signals.

### The power

1. Please use the power adapter provided or recommended by the manufacturer in order to avoid damage.
2. For a third party power adapter, please make sure the voltage range, supplied power, and polarity of power lead are fit.
3. Please disconnect the power cable under the following situations:
  - (A). If you do not operate this monitor for a period of time;
  - (B). If the power cable or power adaptor is damaged;
  - (C). If the monitor housing is broken.

### The monitor

1. Please do not touch the screen with your fingers, which would probably deface the screen.
2. Please do not press the screen, the LCD is extremely exquisite and flimsy.
3. Please do not lay this product on unstable place.

### Cleaning

1. Please clean the screen with dry and downy cloth or special LCD cleaner.
2. Please do not press hard when cleaning the screen.
3. Please do not use water or other chemical cleanser to clean the screen.

The chemical may damage the LCD

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## Packing list

| No. | Standard package                      | Details |
|-----|---------------------------------------|---------|
| 1   | Monitor                               | x 1     |
| 2   | Aluminium flying case                 | x 1     |
| 3   | Battery plate (V-mount or Gold-mount) | x 1     |
| 4   | Baby receiver adaptor                 | x 1     |
| 5   | Sun hood                              | x 1     |
| 6   | Power cord                            | x 1     |

## Introduction

This series of monitors adopt TFT-LCD panel, the resolution is up to 3840×2160, H178° / V178° ultra-wide viewing angle, supports 4 x 12G/6G/3G/HD/SD-SDI, 1 x HDMI® 2.0 4K@60 with 4 x 12G/6G/3G/HD/SD-SDI loop outs with headphone and speaker outputs.

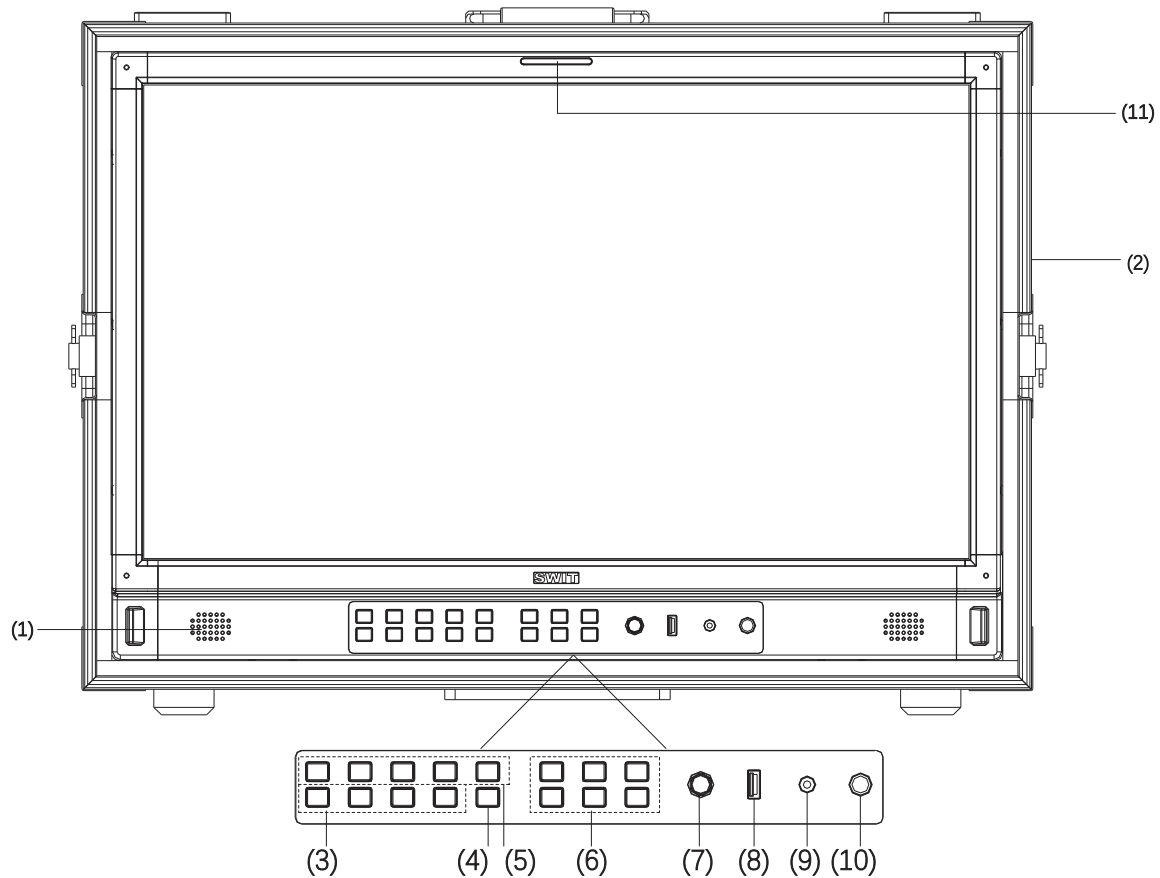
## Product features

- 3840X2160 Ultra HD
- 1000nits high brightness backlight HDR monitor.
- 18bit high precision internal signal processing.
- 4K/UHD interface (4x12G-SDI input, 4x12G-SDI output, 1x HDMI® 2.0 4K@60 input)
- 12GSDI, HDMI® Mixed Quad, Dual PBP and PIP Picture-in-Picture monitoring
- Zero audio/video delay (0.01 frame).
- Built-in Delog SDR/HDR table for multiple cameras.
- 16ch audio bar display, with any selected 2ch output
- Support waveform selection display Y/Cb/Cr/R/G/B /RGB and single line selection mode
- Vector scope, R/G/B/Y histogram, bi-color focus assist

- 3DLUT accurate color correction
- Composition ratio auxiliary line:4:3/13:9/14:9/15:9/16:9/1.85:1/2.35:1/2:1/1.39:1/Custom1/ Custom2
- Support USB firmware upgrade and import Log file.(USB file system supports FAT 32 format only)
- Support 17×17×17 or 33×33×33 User LUT import/unload.
- Anamorphic desqueeze: 1.33X,1.5X,1.66X,1.8X,2X,1.33X mag,1.5X mag,1.66X mag mag,1.8X mag, 2X mag.

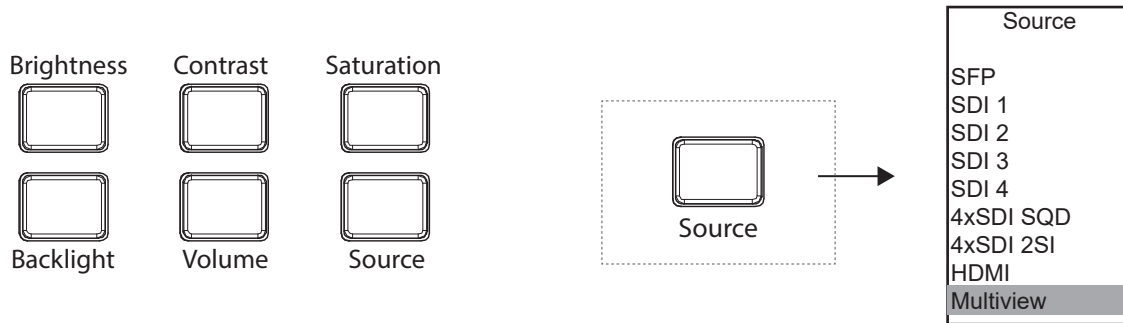
## Operation Instructions

### • Front panel



- (1) **Speaker:** For SDI/ HDMI® embedded audio. (Will not work if earphone is plugged in)
- (2) **Aluminium alloy flight case:** to hold the monitor.
- (3) **User1~User4:** User shortcut key, which can be used to quickly enter the set user mode. Long press to save user settings. Please see details in “9. System”
- (4) **Info/Quit:** Display setting item. Press " Info/Quit " button to display or turn off relevant status information and audio and video analysis function graph. When opening the menu, press " Info/Quit " to exit the menu with one click
- (5) **F1~F5 function keys:** Customize shortcut function keys. Users can set the shortcut keys to different functions and channels according to their needs.

(6)



**Brightness:** Adjust the brightness. -100~100 adjustable, default value is 0.

**Contrast:** Adjust contrast. -100~100 adjustable, default value is 0.

**Saturation:** Adjust saturation. -100~100 adjustable, default value is 0.

**Backlight:** Adjust the backlight. 0~100 adjustable, default value is 16.

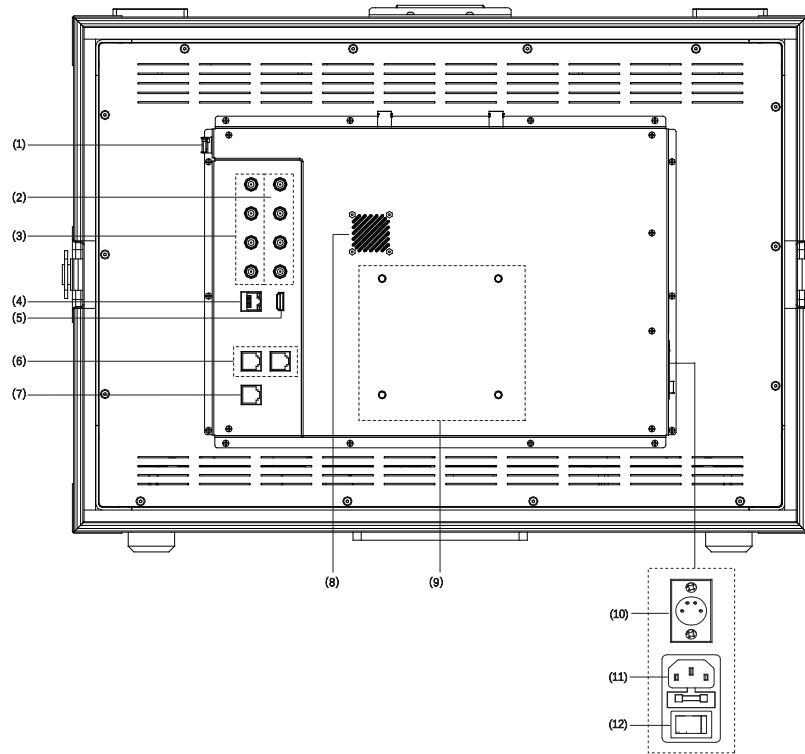
Press Brightness, Contrast, Saturation, Backlight, Volume five shortcut keys confirm to select this option, and rotate Menu to adjust the corresponding item value directly. Press the button and automatically cancel the selection without operation within five seconds, and the button light will be off, long press to restore default values.

**Volume:** Adjust the volume. 0~100 adjustable, the default value is 36. Long press the volume button to mute.

**Source:** Select the input source signal format. As shown in the figure above, when Multi-screen is selected, the screen is divided into 4 frames, and 4 channels of SDI signals can be displayed simultaneously. When Four-screen is opened, some menu functions are turned off or displayed in gray.

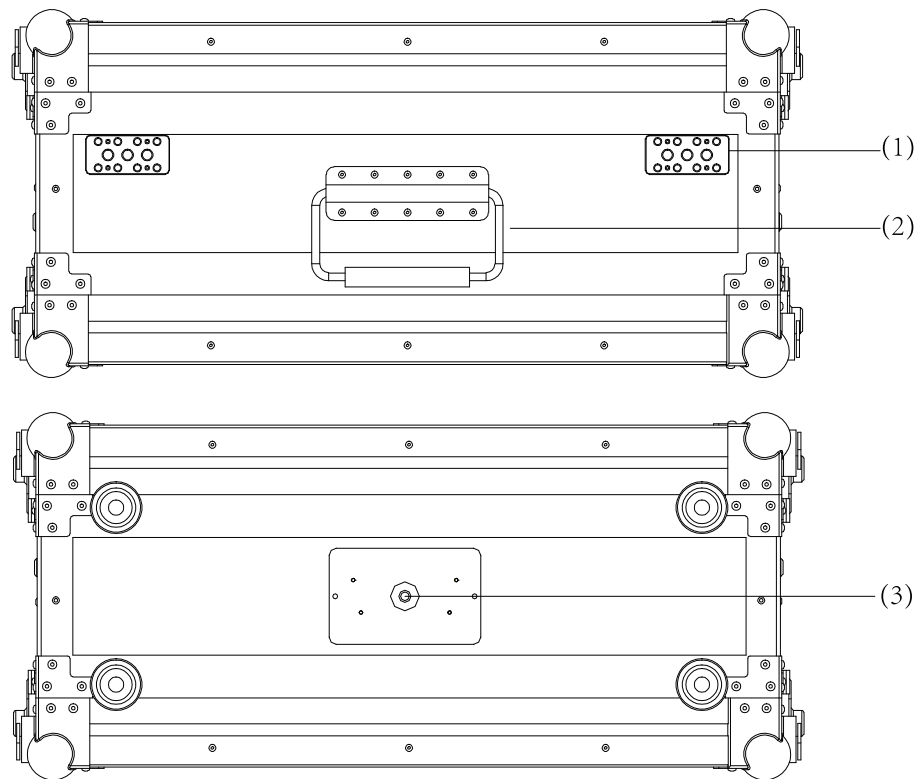
- (7) **Menu/Enter:** When no Menu is displayed, press the button directly to open the Main Menu; Rotate the knob to select different settings or adjust parameter values, press the knob to set.
- (8) **LUT/Firmware:** Update firmware or import LUT files, Auto Calibration.
- (9) **PHONE:** 3.5mm headphone jack is used to monitor the embedded audio signals of SDI and HDMI.
- (10) **Power:** Power switch.
- (11) **Tally lamp:** You can select the color of the tally lamp from “Green”, “Red”, or “Yellow”

## • Rear panel



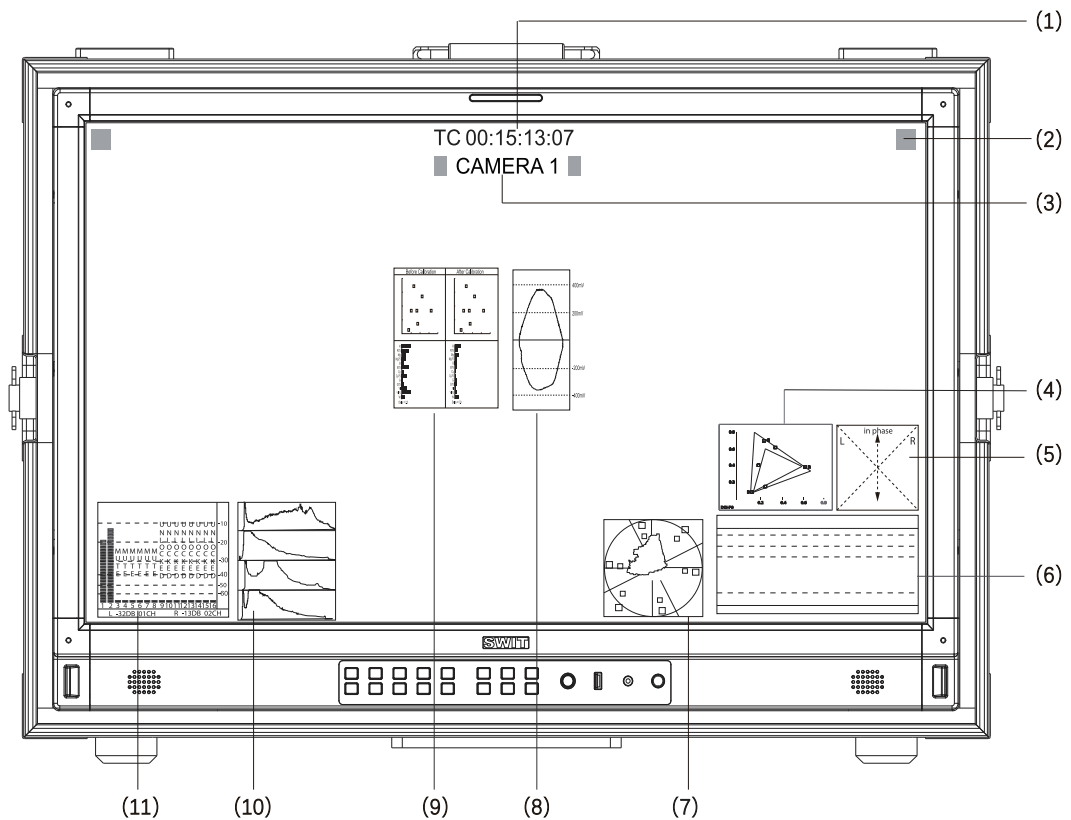
- (1) SFP IN: Optical fiber interface  
12G/6G/3G/HD/SD-SDI video signal fiber input interface
  - Fiber optic module is optional
- (2) SDI IN1~4:12G-SDI
- (3) SDI OUT1~4:12G-SDI
- (4) ETHERNET: Network interface  
1000M high-speed RJ45 Ethernet port, for web server IP external control.
- (5) HDMI® 2.0 4K@60 IN:
  - Will not display HDCP protected content.
- (6) RS485: TSL UMD control port
- (7) GPI: GPI control port
- (8) Fan
- (9) VESA bracket mounting area
- (10) DC IN:12V~17V
- (11) AC IN:100V~240V
- (12) AC switch: Used to directly turn on or off AC power supply

## • Flight Case



- (1) Flight case adapter plate: can be used to secure other equipment (e.g., PTZ, wireless transmission equipment, etc.)
- (2) Flight case handle
- (3) Installation thread: can be used to install baby receiver adapters.

## • OSD





## (1) Time code (SDI)

Under SDI input, the monitor can display Time code information (LTC, VITC1&2). If no Time code info is detected, it will display "TC UNLOCKED". User can set function keys F1~F5 or GPI pins as "Time Code" to turn on or off this function.

## (2) On screen TALLY

Display TALLY signal from GPI port.

## (3) Source ID/UMD

Display TSL 3.1/4.0 UMD or User input Source ID.

## (4) Colour gamut chart

Displays the current video colour gamut, which can be set by the user in the "Main Menu" - "Colour Management" - "Colour Gamut

## (5) Lissajous

Lissajous diagram showing audio signal. Users can set the shortcut keys (F1~F5) or GPI pins on the front panel to "Lissajous" function and turn it on/off.

## (6) Waveform

The display waveform can be selected from Y/Cb/Cr/R/G/B/RGB types, and single line display mode selectable. The waveform display positions, colors, background are adjustable. User can set function keys F1~F5 or GPI pins as "Waveform" to turn on or off this function.

## (7) Vector

Display vector scope with 100% and 75% markers for SDI and HDMI® video. The vector scope pattern display positions, colors, background are adjustable. User can set function keys F1~F5 or GPI pins as "Vector" to turn on or off this function

## (8) eye pattern

Tests the quality of the SDI signal, the larger the eye pattern, the stronger the quality.

## (9) ColorChecker

After auto calibration, the color gamut and chromatic aberration ( $\Delta E$ ) "Automatic colour correction" - "Start colour proofing" and "Auto Calibration" - "Measure" pops up the gamut value and color difference value ( $\Delta E$ ) of the previous calibration and this measurement.

## (10) Histogram

Parallel display R/G/B/Y histogram for SDI and HDMI® video. User can set function keys F1~F5 or GPI pins as "Histogram" to turn on or off this function.

## (11) Audio VU/PPM meters

Display meters of SDI/ HDMI® embedded audio or analog audio. The audio meter display channels, on screen positions, markers and background colors are adjustable. User can set function keys F1~F5 or GPI pins as "Audio Bar" to turn on or off this function.

### • Status display

| Main Menu         |   | Status       |           |
|-------------------|---|--------------|-----------|
| Exit&Status       |   | Format       | > XX (1)  |
| Input             | > | Source       | > XX (2)  |
| Picture           | > | Color Temp   | > XX (3)  |
| Color Management  | > | F1           | > XXX (4) |
| Scanning          | > | F2           | XXX       |
| Control           | > | F3           | XXX       |
| Assist            | > | F4           | XXX       |
| De-embed          | > | F5           | XXX       |
| Auto Calibration  | > | Profile Type | > XX (5)  |
| System            | > | Version      | > XX (6)  |
| Multiview Setting | > |              |           |

Press “Menu/Enter” button, the main menu will pop up from the left top of the screen. The main menu displays the current working status of the monitor.

### **(1) Format**

A format for displaying the current input signal, if there is no currently identifiable signal input, display "no Signal". When Four-screen is selected for the current channel, the input signal standard of SDI 1/2/3/4or SDI1/2/3/HDMI® channel is displayed in standard.

### **(2) Source**

Displays the currently selected channel

### **(3) Color Temp**

Displays the currently set color temperature mode

### **(4) F1~F5**

Displays the function value set by the current function key

### **(5) Profile Type**

Displays the currently set scan mode

### **(6) Version**

Displays the current software version number

## **Key configuration.**

### **Steps**

1. Press “Menu/ Enter” button, the main menu will pop up from the left top of the screen. The selected main menu highlights in yellow .
2. Revolve “Menu/ Enter” to select submenu, the selected submenu highlights in yellow, press “Menu/ Enter” to apply and enter into the selected submenu’ s items.
3. Revolve “Menu/ Enter” to select the item which needed to adjust, press “Menu/ Enter”, the selected item and its parameters will be highlighted in yellow
4. Revolve “Menu/ Enter” to change the selected item’ s parameter, press “Menu/ Enter” to apply and save the settings.
5. Revolve “Menu/ Enter” to select “Exit”, press “Menu/ Enter” to quit submenu. Select “Exit & Status” under the Main Menu and press to quit Main Menu

### **※ Notice**

- \* The items in gray cannot be set up
- \* If there is no operation under the set time, the menu will automatically save settings and quit.
- \* If the key inhabit function is turned on, except System menu, all other items are in gray.  
Please turn off the key inhibit function to adjust the items.

## Menu Configuration

Menu configuration introduces the main menu and each sub-menu. Menu items marked \* will give more detailed menu description or operation explanation after the list

### 1. Input – Set the color of input video

| Menu Item                  | Menu Description                               | Value  |
|----------------------------|--|--|
| Input Range * <sup>1</sup> | Set the input range for input video            | Full 0-1023,SDI Full 4-1019, Limited 64-940, 64-1023 |
| Red Gain                   | Adjust Red Gain                                | -100 ~ +100  |
| Green Gain                 | Adjust Green Gain                              | -100 ~ +100  |
| Blue Gain                  | Adjust Blue Gain                               | -100 ~ +100  |
| Red Bias                   | Adjust Red Bias                                | -100 ~ +100  |
| Green Bias                 | Adjust Green Bias                              | -100 ~ +100  |
| Blue Bias                  | Adjust Blue Bias                               | -100 ~ +100  |
| Reset                      | Reset the gain and bias values of the settings | /  |

#### \*1.Input range

Set the video input range to fit the input video signal. The default video input range is 64-940 for broadcast applications. The quantization range of each SDI or HDMI® channel can be individually adjusted for display when multi-screen, multi-colour gamut is selected.

### 2. Image \*<sup>1</sup>—Setting for the picture preference

| Menu Item  | Menu Description             | Value       |
|------------|------------------------------|-------------|
| Contrast   | Adjust to display contrast   | -100 ~ +100 |
| Brightness | Adjust to display brightness | -100 ~ +100 |
| Saturation | Adjust to display saturation | -100 ~ +100 |
| Sharpness  | Adjust to display sharpness  | 0 ~ +100    |
| Backlight  | Adjust to display backlight  | 0 ~ +100    |

#### \*1. Image

Contrast, brightness, saturation and backlight can be quickly adjusted by the front panel shortcut keys

### 3. Color Management—Settings about video colors

| Menu Item   |                                 | Menu Description   | Value  |
|---|---------------------------------|--|--|
| Color Gamut * <sup>1</sup>  |                                 | Set gamut values   | LCD Panel,DCI-P3,Rec.709,Rec.2020  |
| Gamma* <sup>2</sup>   |                                 | Set gamma values   | 1.0,1.8,2.2,2.4,2.6, BT1886, 2.4 (HDR), PQ1000,HLG1000,S-Log3  |
| User Lut* <sup>3</sup>  |                                 | Load User Lut  | OFF, EMPTY* <sup>4</sup>   |
| Gamut and gamma values are set to menu items with specific values | HLG System Gamma * <sup>5</sup> | Set HLG System Gamma   | 1.0,1.1,1.2(default),1.3,1.4,1.5   |
|   | D-Log to 709 * <sup>6</sup>     | Set gamut to Rec.709 camera table  | OFF,J-Log1,Log-C,S-Log2,C-Log,V-Log, RedLogFilm,S-Log3,User-Log  |
|   | D-Log to PQ                     | Camera table when gamut is set to Rec.2020 and gamma value is PQ1000                               | OFF,ARRI_LogC_PQ,Canon_CLog2Cin_PQ Canon_CLog3Cin_PQ,Panasonic_VLog_PQ,RED_L3G10_PQ,Sony_SLog3_Cin_PQ, Sony_SLog3_SG3_PQ         |
|   | D-Log to HLG                    | Camera table when gamut is set to Rec.2020 and gamma value is HLG1000                              | OFF,ARRI_LogC_HLG,Canon_CLog2Cin_HLG Canon_CLog3Cin_HLG,Panasonic_VLog_HLG, RED_L3G10_HLG,Sony_SLog3_Cin_HLG, Sony_SLog3_SG3_HLG |
| Partition HDR/SDR* <sup>7</sup>                                   |                                 | Partition HDR/SDR On, Off  | ON, OFF  |
| Colour temperature  |                                 | Set the screen to display the colour temp value  | D55, D65, D75, D93, DCI, USER1, USER2  |
| User Temp   |                                 | Set the user color temperature value when the color temperature mode is selected as “USER 1/USER2” | 4000K~9800K  |
| G/M   |                                 | Set the user color temperature value when the color temperature mode is selected as “USER 1/USER2” | -100 ~ +100  |
| LUT Upload* <sup>8</sup>  |                                 | Select the cube file you want to import  | None,3DLut.cube, User Lut(.cube)* <sup>9</sup>   |
| User Lut Delete* <sup>10</sup>                                    |                                 | Delete User Lut  | None, ALL, EMPTY* <sup>4</sup>   |
| Calibration LUT Reset   |                                 | Select the appropriate cube file to restore to factory settings                                    | NO,3DLut.cube  |

#### \*1. Color Gamut

Set the gamut to match the input audio. When Multi-screen, Multi-colour gamut, the color gamut value of the 4-channels SDI or HDMI® signal can be adjusted separately for display.

#### \*2. Gamma

When Four-screen is selected; the gamma of 4 channels SDI or HDMI® signal can be adjusted separately for display.

#### \*3. User Lut

Load User Lut, maximum 13 Lut can be displayed in the menu list.

The D-Log to 709, D-Log to PQ, and D-Log to HLG menus are disabled when loading a User Lut.

#### \*4. EMPTY

When there is no User LUT file imported, it will be displayed as an unselectable grey color labeled 'EMPTY.' Once a file is imported, it will display the name of the User LUT.

#### \*5 HLG System Gamma

Display tunable only when Gamma is set to HLG1000

## \*6. D-Log to 709

Display tunable only when color gamut is set to Rec.709 mode and Gamma is set to a value.

## \*7 Partition HDR/SDR

Individual colour gamut for Partition HDR/SDR, gamma can be adjusted individually, Partition HDR/SDR default colour gamut Rec.2020, gamma 2.2.

## \*8. LUT Upload

Place the cube file that needs to import the monitor in the root directory of the u-disk, insert the u-disk into the USB interface on the front shell of the monitor, and choose to import the corresponding file.

## \*9 User Lut(.cube)

When importing files, select "User Lut (.cube)" from the menu. First, create a new folder named "user\_lut\_files" in the root directory of the u-disk. Then, place the User LUT files in the "user\_lut\_files" folder for import. Please note that the file type of the User LUT must be a ".cube" file. Additionally, the length of the imported file name should not exceed 32 characters, support  $17 \times 17 \times 17$  or  $33 \times 33 \times 33$  User LUT.

## \*10 User Lut Delete

Users can delete individual LUTs from the User LUTs list according to their needs, and they can also delete all LUTs.

## 4. Scanning—Setting for picture scan, zoom, etc.

| Menu Item                    | Menu Description  | Value   |
|------------------------------|---|---|
| Scanning Mode <sup>*1</sup>  | Set up a scanning mode that matches the audio to the screen | Pixel To Pixel, Panel Fit, Original scan  |
| Zoom Mode <sup>*2</sup>      | Set a zoom mode   | Off, Top Left, Top, Top Right, Left, Center, Right, Bottom Left, Bottom ,Bottom Right |
| Freeze Frame                 | Select an image still mode                                  | OFF, ON   |
| Anamorphic                   | Select an anamorphic desqueeze ratio                        | OFF,<br>1.33X,1.5X,1.66X,1.8X,2X,1.33Xmag,<br>1.5Xmag,1.66Xmag,1.8X mag,2X mag        |
| Odd/Even Frame <sup>*3</sup> | Set to open odd field or even field                         | OFF, Odd Frame, Even Frame  |

### \*1.Scanning Mode

Panel Fit: Turn on this feature to adapt the video to the entire screen. Original scan: Original scans can be displayed at 4096, NTSC, PAL resolutions.

\*2.Zoom -in: Shown below, the image is divided into 9 regions and adjusted to display in sequence.

|             |               |              |
|-------------|---------------|--------------|
| Top Left    | Top Center    | Top Right    |
| Center Left | Center        | Center Right |
| Bottom Left | Bottom Center | Bottom Right |

When the zoom mode is turned on, a rectangle box pops up at the bottom left of the screen, showing the currently selected zoom image area, Zoom mode on, image still frame hidden, Freeze Frame, Zoom mode function is turned off.

### \*3.Odd/Even Frame

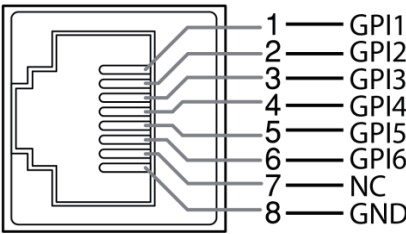
Odd/Even Frame is only displayed in I mode. Open Low Latency Mode and Zoom Mode , Freeze Frame ,Odd/Even Frame function is turned off.

## 5.Control—Setting for TALLY, UMD, IP control to the monitor

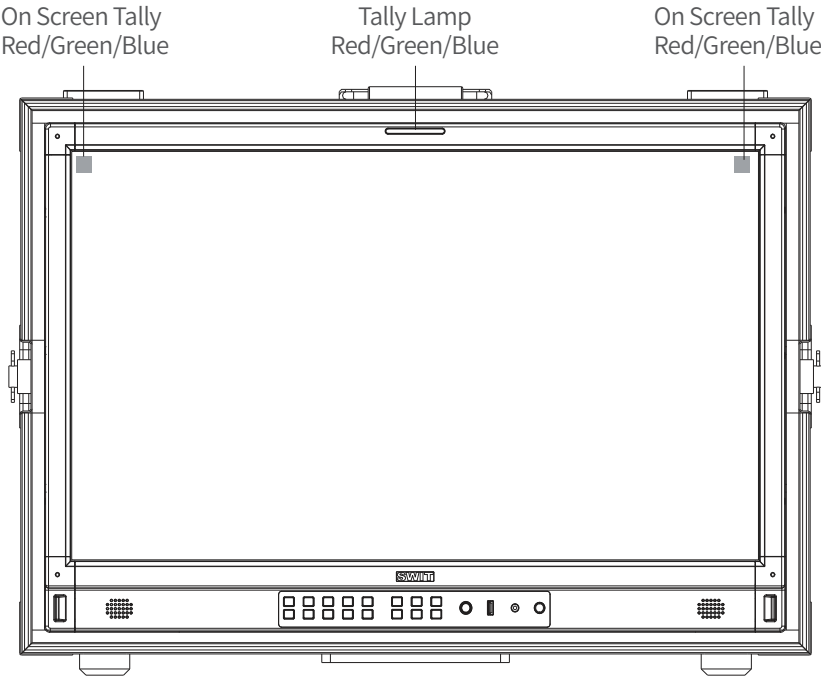
| Menu Item                  | Menu Description                                 | Value  |
|----------------------------|--|--|
| GPI Control * <sup>1</sup> | Open or close GPI Control                        | OFF,ON   |
| GPI 1Pin                   | Set the function of each pin for GPI terminal    | SFP, SDI1, SDI2, SDI3, SDI4, 4×SDI(2-SI)、4×SDI(SQD), HDMI®, Red Tally, Green Tally, Yellow Tally, Time Code, Freeze Frame, WFM Type, WFM Single Line, UMD, Marker, Waveform, Audio Bar, Zebra, Vector, Low Latency Mode, Histogram, Lissajous, Focus Assist, False Color |
| GPI 2Pin                   |  |  |
| GPI 3Pin                   |  |  |
| GPI 4Pin                   |  |  |
| GPI 5Pin                   |  |  |
| GPI 6Pin                   |  |  |
| Tally Setting              | Open or close Tally lamp                         | OFF, ON, Blinking  |
| Tally Position             | Set the display position of On Screen Tally Lamp | Top, Bottom  |
| F1                         | Set the control function of the function key     | SDI1,SDI2,SDI3,SDI4,4×SDI 2SI,4×SDI SQD,HDMI®,Time Code,Color Temp, Freeze Frame,Waveform,WFM Type,WFM Single Line,UMD, Marker,Zoom in, Blue Only, Audio Bar, Zebra, Vector, Histogram,Odd/Even Frame, Lissajous,Focus Assist, False Color, CIE                          |
| F2                         |  |  |
| F3                         |  |  |
| F4                         |  |  |
| F5                         |  |  |
| UMD * <sup>2</sup>         | Open or close UMD display                        | OFF, ON  |
| UMD Color                  | Set the color of UMD characters                  | White,Red,Green,Blue,Black,Gray  |
| UMD Position               | Set the position of UMD characters               | Top,Bottom   |
| UMD Size                   | Set the size of UMD characters                   | Large, Small   |
| UMD Blending               | Show the transparency of the UMD background      | OFF, LOW, HIGH   |
| Display Type               | Set display UMD or source name characters        | Source ID,TSL3.1,TSL4.0  |
| RS485 Address              | Set the location of RS485                        | 1~126  |
| Baud Rate                  | Fixed for 115200                                 | 115200,8,n,1/ 38400,8,n,1/ 9600,8,n,1  |
| Source ID                  | Set the character that the source name displays  | A-Z, a-z, 0-9, [ ] ^ _ ` { } ~ @ ? > = < , . / - + * ( ) ' & % \$ # ' ' !  |

**\*1 GPI control**

Connect the GPI remote control terminal through the GPI interface on the real panel of the monitor, turn on “GPI control” and set the function of GPI 1-6 buttons.

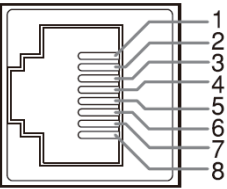


The GPI control allows you to control both the Tally light and the on screen TALLY light on at the same time:

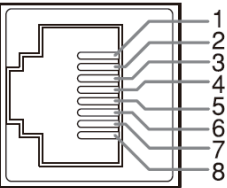


**\*2 UMD**

Select the display type as “TSL3.1 or 4.0”, which can be controlled with TSL UMD. When selecting multiple images, each SDI or HDMI® can be displayed separately.



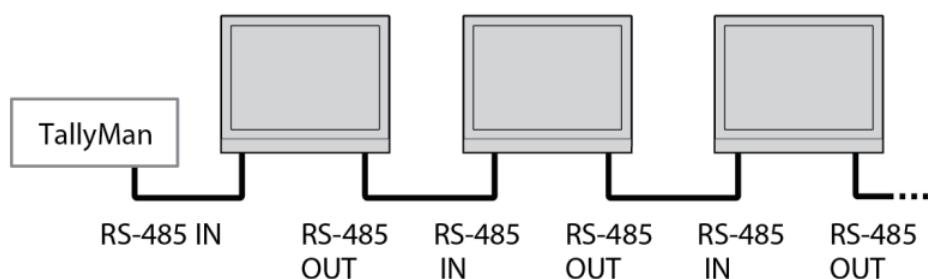
RS485 IN



RS485 OUT

| Pin No | RS 485 IN | RS 485 OUT |
|--------|-----------|------------|
| 1      | GND       | GND        |
| 2      | NC        | NC         |
| 3      | RXD-      | RXD-       |
| 4      | NC        | NC         |
| 5      | NC        | NC         |
| 6      | RXD+      | RXD+       |
| 7      | TXD-      | TXD-       |
| 8      | TXD+      | TXD+       |

## Cascade:



## 6. Assist— Setting for Vector scope and Histogram patterns.

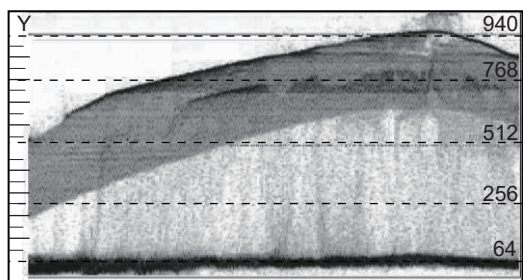
| Menu Item    |                              | Menu Description   | Value  |
|--------------|------------------------------|--|--|
| False Color  |                              | Turn false color display on or off                                   | OFF, ON  |
| Blue Only    |                              | Turn blue only on or off   | OFF, ON  |
| Focus Assist |                              | Turn on or off focus assist and adjust the color of the focus assist | OFF, Blue, Red                                 |
| Zebra        |                              | Turn zebra on or off   | OFF, ON  |
| Waveform     | Waveform                     | Turn waveform on or off  | OFF, ON  |
|              | WFM Type                     | Set the WFM Type   | Y, Cb, Cr, R,G,B,RGB                           |
|              | WFM Position                 | Set the WFM position   | Bottom Left, Bottom Right, Top Left, Top Right |
|              | WFM Blending                 | Set the blending of the background color of the waveform             | OFF, HIGH, LOW                                 |
|              | WEM Bright                   | Set the bright of the waveform display on the waveform graph         | Low, Medium, High                              |
|              | WFM Color                    | Set the color of the waveform displayed on the waveform chart        | White, Green, False Color                      |
|              | WFM Single Line <sup>1</sup> | Switch on single line waveform                                       | OFF, ON  |
|              | WFM Line Count               | Set a line for the single line waveform                              | 1-2160   |
| Vector       | Vector                       | Turn vector on or off  | OFF, ON  |
|              | Vector Position              | Adjust the position of the vector on the screen                      | Bottom Left, Bottom Right, Top Left, Top Right |
|              | Vector Blending              | Vector scope transparency selection                                  | OFF, LOW, HIGH                                 |
|              | Vector bright                | Set the bright within a vector image                                 | Low, Medium, High                              |
|              | Vector Color                 | Set vector colors  | White, Green, False Color                      |



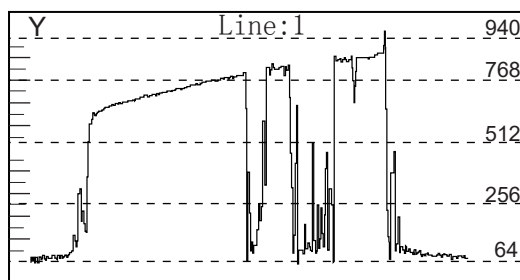
|   |                          |   |  |
|---|--------------------------|---|--|
| CIE   | CIE                      | Turn the colour gamut chart on or off                                 | On,Off   |
|   | CIE Position             | Adjusting the position of the colour gamut map on the screen          | Top left, Top right, Bottom left, Bottom right                     |
|   | Gamut Warning            | Turning alarms on or off  | On, off  |
|   | CIE Blending             | Set the transparency of the background colour of the colour gamut map | Off, Low, High   |
|   | CIE Bright               | Set the brightness within the colour gamut map chart                  | Low, Medium, High  |
|   | CIE Color                | Set gamut map colours   | White, green, colour, False Color                                  |
| Histogram                                       | Histogram                | Turn histogram on or off  | OFF, ON  |
|   | Histogram Position       | Set the display position on the histogram screen                      | Top left, Top right, Bottom left, Bottom right                     |
|   | Histogram Blending       | Set the transparency of histogram background color                    | OFF, LOW, HIGH   |
| Marker  | Marker                   | Turn marker on or off   | OFF, ON  |
|   | Marker Select            | Set the scale of the market line                                      | 16:9,15:9,14:9,13:9,4:3,2.35:1,2:1,1.85:1,2.39:1, Custom1, Custom2 |
|   | Horizontal <sup>*2</sup> | Set the X coordinate value of the marker                              | 50%~99% (0-3840)   |
|   | Vertical                 | Set the Y coordinate value of the marker                              | 50%~99% (0-2160)   |
|   | Safety area              | Set safety area percentage  | 80%~100%   |
|   | Fit Marker               | Set safety area to fit marker ratio or not                            | OFF, ON  |
|   | Center Marker            | Switch on the center cross marker                                     | OFF, ON  |
|   | Marker Color             | Select a color for marker   | White, Red, Green, Blue, Black, Gray                               |
|   | Marker type              | Set the marker line display type                                      | Type 1, type 2   |
|   | Marker Outside           | Marker outside color setting  | OFF, Black, Gray   |
| Eye Pattern <sup>*3</sup> On or off Eye Pattern |                          |   | OFF, ON  |

### \*1 WFM Single Line

Open waveform single-line mode, the monitor shows only one line of audio waveform. Rotate the Menu/Enter knob to select the number of lines of audio signal to display the waveform. (The selection range of the number of lines in a waveform depends on the current signal standard)



WFM Single Line:OFF



WFM Single Line:ON

## \*2.Horizontal / Vertical

When marker select is USER 1, Users can adjust the Horizontal and Vertical of the marking line according to their own needs, Coordinate value is adjustable from 50% to 99%;when marker select is USER2, the value of Horizontal is adjustable between 0~3840, the value of Vertical is adjustable between 0~2160.

## \*3 Eye diagram

HDMI® channels do not display Eye Pattern.

## 7. De-embed— Setting for video/audio analysis functions.

| Menu Item                  | Menu Description                        |  | Value  |
|----------------------------|---|--|--|
| Audio Meter                | Audio Meter                             | Turning audio meters on or off                                     | ON,OFF   |
|                            | Audio meter Position                    | Adjusting the position of the audio meter on the screen            | Top Left, Top Right, Bottom Left, Bottom Right |
|                            | Audio meter Blending                    | Set the transparency of the audio meter background colour          | OFF,LOW,HIGH                                   |
|                            | Audio meter marker <sup>*1</sup>        | Setting the audio meter marker line                                | ON,OFF   |
| Lissajous                  | Lissajous Pattern                       | Turn on or off Lissajous figure                                    | ON,OFF   |
|                            | Lissajous position                      | Set the position of the Lissajous position on the screen           | Top Left, Top Right, Bottom Left, Bottom Right |
|                            | lissajour Blending                      | Set the Blending of the Lissajous background colour                | Off, Low, High                                 |
| Surround Phase             | Surround Phase                          | Turn surround Phase on or off                                      | ON,OFF   |
|                            | Surround Position                       | Adjusting the position of the surround sound display on the screen | Top Left, Top Right, Bottom Left, Bottom Right |
|                            | Surround type                           | Selecting the type of surround sound                               | 5.1,7.1  |
|                            | Surround Blending                       | Set the transparency of the surround sound background colour       | OFF,LOW,HIGH                                   |
| Left Channel <sup>*2</sup> | Select the left channel output channel  | Channel 1~16   |  |
| Right Channel              | Select the right channel output channel | Channel 1~16   |  |
| Volume                     | Adjust audio volume                     | 0~100  |  |
| Time code <sup>*3</sup>    | Turn on/off Time code                   | OFF, ON  |  |
| H/V Delay <sup>*4</sup>    | Turn on/off H/V Delay                   | OFF, ON  |  |
| Closed Caption             | Turn on/off Closed Caption              | OFF, ON  |  |

## \*1.Audio Meter Marker

Audio table display, display 16 channel audio table

**Marking line off:** Only the audio table is displayed

**Marking line on:** Display audio decibels, audio alarm signal and left and right channel options.

Diagram illustrating the 16 channels of the alarm system, organized into two groups:

- Left Channel:1 Green** (Channels 1-8): L -18DB 01CH
- Right Channel:2 Red** (Channels 9-16): R -13DB 02CH

The diagram shows the signal levels for each channel, with a legend indicating the color coding for the channels.

When opening four-screen, the audio bar only displays four channels of sound channel is used to select the sound channel shown in the audio bar.

Time code is not displayed on HDMI® signals

H/V Delay is not displayed with HDMI® signals

| Menu Item           | Menu Description                    | Value                                |
|---------------------|-------------------------------------|--------------------------------------|
| Probe Select *2     | Select a probe to use               | X-rite I1 Pro OEM, Jeti Specbos 1211 |
| Start Calibration*3 | Select whether to start calibration | NO/YES                               |
| Measure*4           | Test current color                  | NO/YES                               |

The monitor has 3D LUT calibration software built-in, and supports the following color sensor probe to directly plug into front USB port. When start calibration, the monitor will generate standard colors and the color sensor will read the colors one by one and upload result to the monitor by USB connection. The monitor will comparing the generated colors and sensor read colors, to work out 3D LUT cube and calibrate itself automatically.

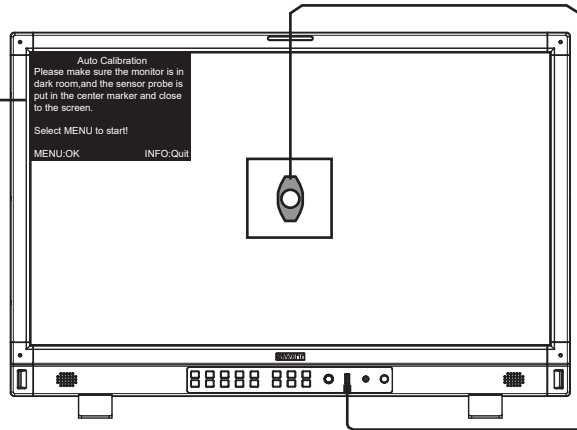
This monitor supports the following probes models:

| BRAND  | MODE                  |
|--------|-----------------------|
| X-rite | I1 Pro OEM (SWIT OEM) |
| JETI   | Specbos 1211          |

### Steps:

- 1、Put the monitor into a dark room. Switch on the monitor.
- 2、Connect the calibration instrument (compatible with x-rite and JETI color measuring instruments) and monitor via USB. Before calibration, ensure that the monitor and the color calibration instrument are in good condition and the monitor aging time reaches 30 minutes.
- 3、Enter the “Probe Select” and select the currently used calibration probe.
- 4、Enter the “Start Calibration” and select “YES” to start calibration. The monitor will display the prompt message and the color position prompt box. Put the sensitive part of the device in the color position prompt box correctly. Note that when placing the calibration instrument; do not squeeze the monitor’s LCD screen.

Auto Calibration  
Please make sure the monitor is in dark room, and the sensor probe is put in the center marker and close to the screen.  
Select MENU to start!  
MENU:OK INFO:Quit

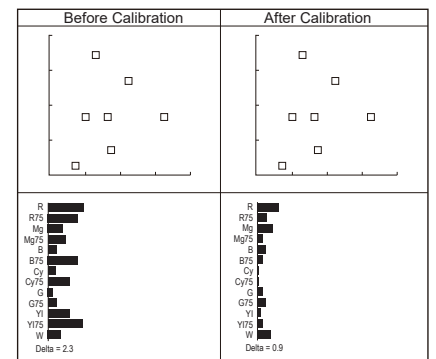


5、Select " YES " to begin auto calibration. The color calibration instrument will automatically measure the color of the screen and correct the color of the screen. During this process, it is necessary to observe the color calibration progress bar in the color correction prompt box.

Auto Calibration  
Progress 23%  
Please wait...  
Select INFO to Cancel!  
INFO: Quit

6、Press "Info/Quit" to terminate the color correction process at any time. When the prompt color calibration progress reaches 100%, the whole automatic color calibration is completed. After automatic color correction, press the " Info/Quit " button to exit the menu and let the monitor enter the normal display mode.

7、After the automatic color correction, the display screen pops up “Before Calibration” and “After Calibration”.



CIE and Delta E  
before calibration

CIE and Delta E  
after calibration

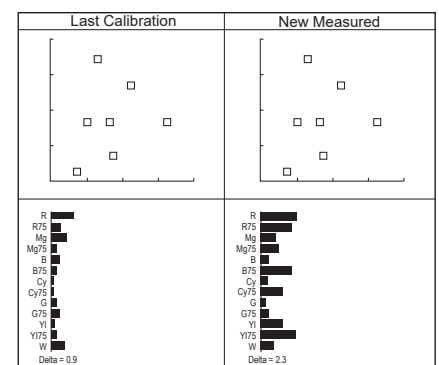
#### \*4. Measure

The monitor has been calibrated in factory. And may need to be re-calibrated after a period of time.

Before re-calibrated, the measure function can check the current color to compare with the last time calibrated color, to decide if the monitor needs to be re-calibrated.

Connect with the sensor probe and place the sensor probe onto the right position like calibration step. Enter “Auto Calibration” – “Measure”.

The monitor will generate several colors and finish measure within 30 seconds. And display the result as:



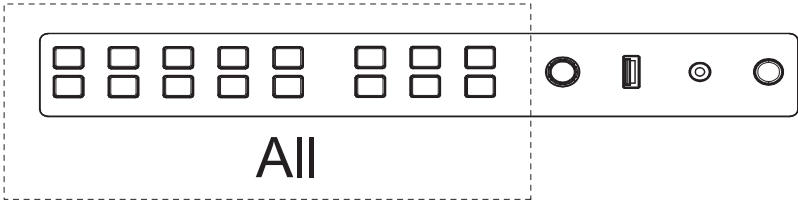
CIE and Delta E  
result of last calibration

CIE and Delta E  
result of new measured

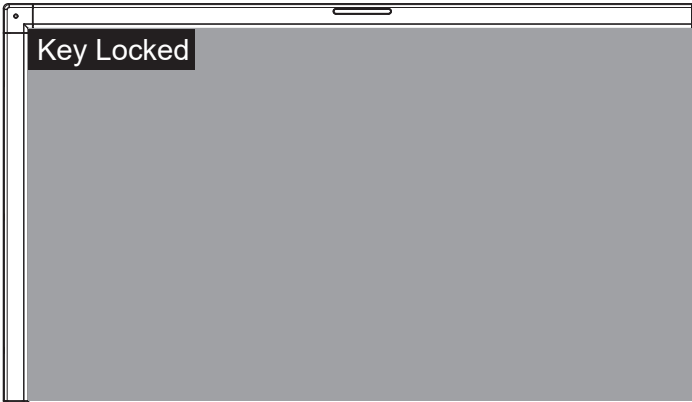
9. System— User profile saving, firmware update.

| Menu Item          | Menu Description   | Value                               |
|--------------------|--|-------------------------------------|
| Key Lock *1        | Set lock key   | OFF, Lock All                       |
| Recall Profile*2   | Select make user mode current  | Factory,USER1,USER2,USER3,USER4     |
| Save Profile       | Save the current state as a user setting   | USER1,USER2,USER3,USER4             |
| Payload ID         | When turned on, ID information conforming to 352 standard is automatically adapted | OFF, ON                             |
| Low Latency Mode*3 | Open or close low latency mode   | OFF, ON                             |
| Green mode         | Set the display mode of green mode   | Black Backlight, Gray Backlight     |
| Idle Duration      | Set how long it will be in the no-signal state and turn on green mode              | 30 Sec, 1 Hour, 2 Hour, 4 Hour, OFF |
| IP *4              | Set up the monitor IP address to achieve remote web control                        | 192.168.001.200                     |
| Net Mask           |  | 255.255.255.000                     |
| Gateway            |  | 192.168.001.001                     |
| Port(1024~65535)   |  | 08080                               |
| OSD TIME           | Set OSD display time   | 5~180                               |
| Key Brightness     | Set the brightness of the key lamp   | OFF, Low, High                      |
| Status Switch      | Turn on or off status display  | off, on                             |
| Language           | Select Chinese or English language to display                                      | 中文, English                         |
| System Reset       | Reset all Settings in the menu system  | No/Yes                              |
| Update *5          | Set whether to update firmware   | No/Yes                              |

\*1.Key Lock



The “Menu/Enter” button can be operated when the button is locked. “Lock All” will be displayed on the screen when you press the Locked button or knob.



## \*2 Recall Profile/ Save Profile

User Settings provide 4 menu Settings, that is, users can save the current monitor menu Settings as one user Settings (USER1~USER4) according to usage habits. Then, when switching menu Settings, just select the corresponding "USER1~USER4" through the "Recall Profile" item to display the corresponding menu Settings.

Example: By adjusting the parameters of the color temperature of 2200K, open the necessary auxiliary functions (such as: histogram), set the function key to the desired menu (such as F1 is set to "Blue Only"), and so on, the monitor Menu Settings can be "USER Settings" save as "USER" 1, rotating the "Menu/Enter" choose to load the USER Settings "set to the current" USER 1 "mode, the monitor Menu item value will show" USER 1 "mode to save Menu.

## \*3 Low Latency Mode

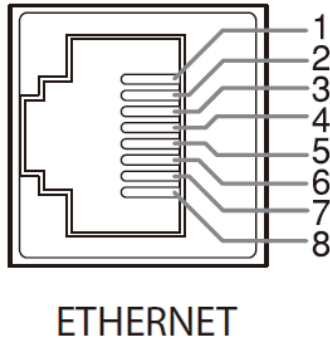
Low Latency Mode is a special image processing mode for lip-sync monitoring.

For progressive (p) formats, the monitor is low latency itself, whether low latency mode is on or off. For interlace (I) or progressive segmented Frame (psd) formats, turn on Low Latency Mode will get lower latency.

| Video/Audio Latency Stable |                     |                    |
|----------------------------|---------------------|--------------------|
| SDI Format                 | Close lower latency | Open lower latency |
| 4096×2160 60P              | 0.01frame           | 0.01 frame         |
| 4096×2160 50P              | 0.1 frame           | 0.1 frame          |
| 4096×2160 30P              | 0.51 frame          | 0.51 frame         |
| 4096×2160 25P              | 0.6 frame           | 0.6 frame          |
| 4096×2160 24P              | 0.6 frame           | 0.6 frame          |
| 3840×2160 60P              | 0.01 frame          | 0.01 frame         |
| 3840×2160 50P              | 0.1 frame           | 0.1 frame          |
| 3840×2160 30P              | 0.51 frame          | 0.51 frame         |
| 3840×2160 25P              | 0.6 frame           | 0.6 frame          |
| 3840×2160 24P              | 0.6 frame           | 0.6 frame          |
| 2048×1080 60P              | 0.01 frame          | 0.01 frame         |
| 2048×1080 50P              | 0.1 frame           | 0.1 frame          |
| 2048×1080 30P              | 0.51 frame          | 0.51 frame         |
| 2048×1080 25P              | 0.6 frame           | 0.6 frame          |
| 2048×1080 24P              | 0.6 frame           | 0.6 frame          |
| 1080 60P                   | 0.01 frame          | 0.01 frame         |
| 1080 50P                   | 0.1 frame           | 0.1 frame          |
| 1080 30P                   | 0.51 frame          | 0.51 frame         |
| 1080 25P                   | 0.6 frame           | 0.6 frame          |
| 1080 24P                   | 0.6 frame           | 0.6 frame          |
| 1080 24PSF                 | 2 frame             | 0.6 frame          |
| 1080 60I                   | 2 frame             | 0.01 frame         |
| 1080 50I                   | 2 frame             | 0.1 frame          |
| 720 60I                    | 0.01 frame          | 0.01 frame         |
| 720 50I                    | 0.1 frame           | 0.1 frame          |

## \*4 .IP control

Connect the monitor to the LAN through an ETHERNET interface, and the Monitor can be controlled by web page.



| Pin No | Pin Name |
|--------|----------|
| 1      | MD0P     |
| 2      | MD0N     |
| 3      | MD1P     |
| 4      | MD1N     |
| 5      | MD2P     |
| 6      | MD2N     |
| 7      | MD3P     |
| 8      | MD3N     |

Enter Menu- System – IP/Net Mask/Gateway/Port to set the monitor address. Set the computer Ethernet IP addresses at the same LAN environment as the Monitor.

Launch any of a web browser on the computer, and enter URL: Monitor IP+ Port (Example: 192.168.1.99.8080). The web server control page will be displayed.

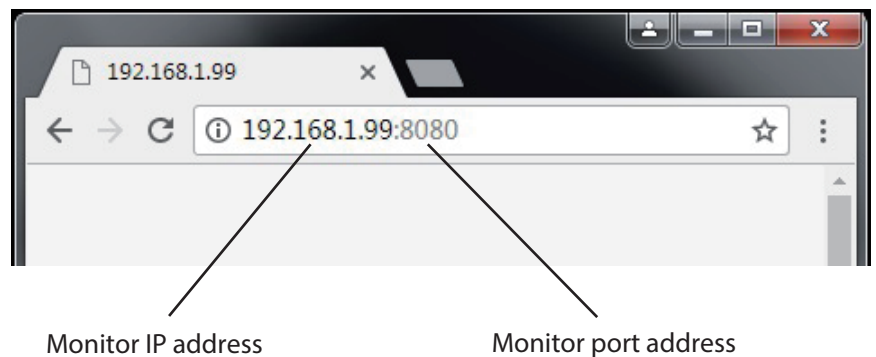
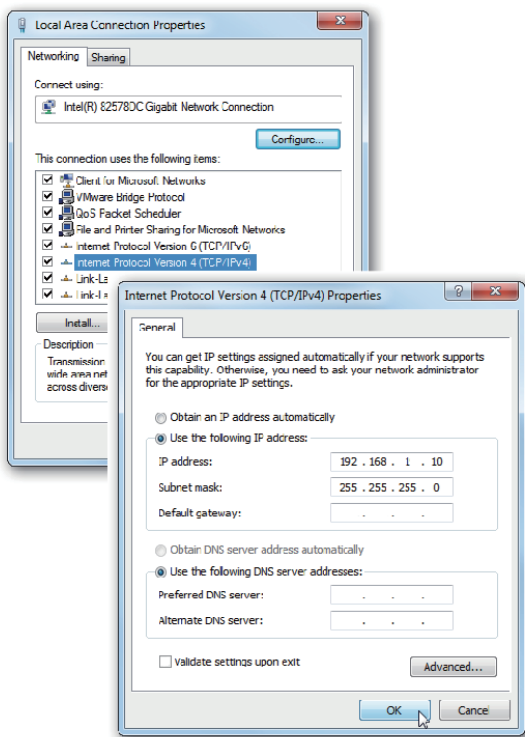


Fig1: IP Address setting

Fig2: Web page

- Used crossed wired cable for computer-monitor directly connection.
- Use straight-through wired cable for Router connections.
- Please seek help from your webmaster for any network connections.

## Webserver page control interface

**SWIT.**

The interface is divided into several sections:

- Status Panel (Left):** Displays current settings like Input Source (HDMI), Input Format (1920\*1080P60), Loaded Profile (USER 1), Video Level Range (64-940), YUV Color Matrix (BT.709), Volume (18), Chroma (0), Bright (0), Contrast (0), Freeze Frame (OFF), Odd/Even Frame (OFF), Low Latency (OFF), Gamma (2.2), Color Temp (D65), Log Mode (OFF), Monitor IP (192.168.1.200), Net Mask (255.255.255.0), Gateway (192.168.1.1), and Port (8080). A 'Refresh Status' button is at the bottom.
- Settings Tab (Top):**
  - Input Source:** SDI1, SDI2, SDI3, SDI4, SQ, 2-SI, SFP, **HDMI**.
  - Loaded Profile:** USER 1.
  - Function Key:** F1, F2, F3, F4, F5, F6.
  - Volume:** Slider from 0 to 100, current value 18. [Set]
  - Chroma:** Slider from -100 to 100, current value 0. [Set]
  - Brightness:** Slider from -100 to 100, current value 0. [Set]
  - Contrast:** Slider from -100 to 100, current value 0. [Set]
  - Frame:** Freeze Frame, **CF=**, TopHalf, BottomHalf, Full.
  - Odd/Even Frame:** Odd, Even, **CF=**.
  - Low Latency:** ON, **CF=**.
  - Color:** VideoLevelRange (64-940), YUVColorMatrix (Auto), Gamma (2.2), Color Temp (D65).
- Settings Tab (Bottom Left):**
  - Monitor IP:** 192.168.1.200
  - Net Mask:** 255.255.255.0
  - Gateway:** 192.168.1.1
  - Port:** 8080 [Set] 1024-65535
- Update Tab (Bottom Right):**
  - Current Version:** v5.20190319r
  - Notes:**
    - Please make sure you have the update zip package on your PC.
    - Recommend to do Firmware updates only with AC power support.
    - Never shutdown the power during updating progress.
  - Please following these instructions:**
  - Search a new update zip package on your PC:** [浏览...] 未选择文件.
  - Press 'submit' to transfer it to the monitor:** [submit]
  - Now ready to install, press 'Update':** [Update]

### \*5. Update

System software can update by USB interface, and steps are as follows:

1. Download the latest software package into the U-disk root direction.
2. Open the monitor and plug U-disk into USB into port.
3. Follow the step “Menu-System“, the monitor will update automatically.
4. When update finishes, press “Power” button, close and reboot the monitor.

**FIRMWARE UPDATE**  
Please put the firmware file into USB  
disk root directory, and Prese MENU to  
start!

**MENU:OK INFO: Quit**

※ Remark

1. Only copy one model and software version into the U-disk root direction.
2. Never shutdown the power during the update progress.



## 10. Multi-screen settings <sup>\*1</sup>

| Menu items                   | Menu description   | Item values   |
|------------------------------|--|---|
| Multiview type <sup>*2</sup> | Setting the multi-screen type  | Quad View,PBP,PIP                                   |
| PIC1                         | For 2 screens and picture-in-picture, select the channel displayed for screens 1 and 2 | SDI1~4, HDMI®                                       |
| PIC2                         |  |   |
| PIP Window position          | Select PIC2 position when set to PIP   | Bottom Left、Bottom Right 、Top Left、Top Right、Centre |
| Border                       | Switch on/off the border   | ON,OFF  |

### \*1 Multiview settings

Selecting the button Source in Multi-screen for the Multi-screen settings to be adjustable; some menus are hidden in Multi-screen;

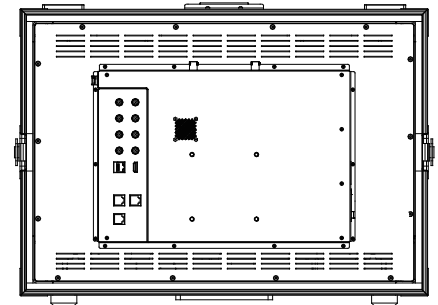
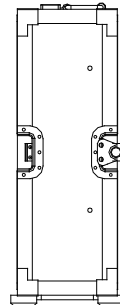
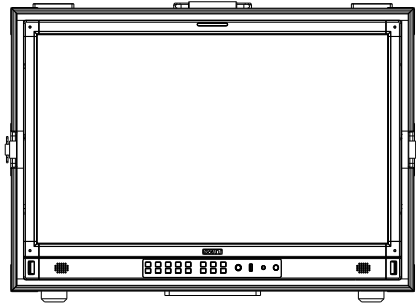
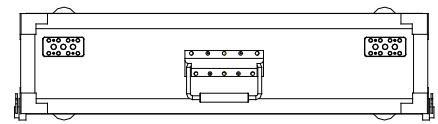
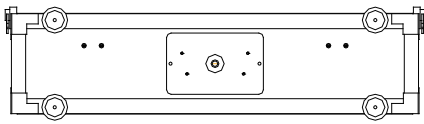
When Multi-screen is selected for the channel, the quantization range, colour gamut, gamma, UMD and Payload ID of each screen can be adjusted separately.

### \*2 Multi-screen type

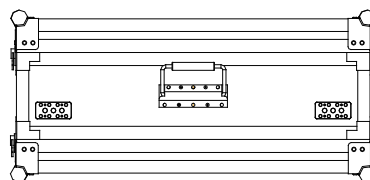
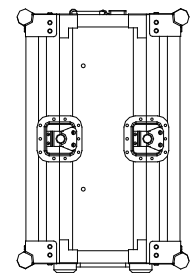
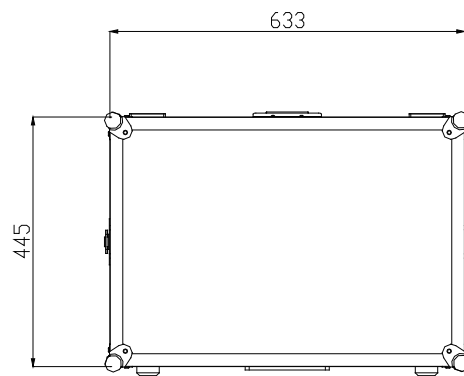
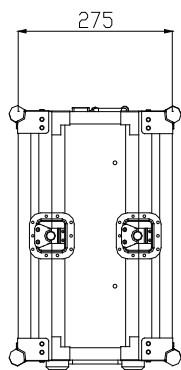
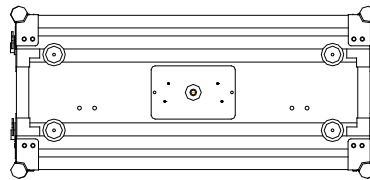
If there is no signal on the 4th SDI channel input, an HDMI® signal appears on the 4th channel.

## Appearance and Size

### Flight Case Monitor Appearance



### Aluminium flight case (unit: mm)



## Specification

| LCD Performance             |          |                                      |
|-----------------------------|----------|--------------------------------------|
| Model                       |          | FM-U245HDR                           |
| Size                        |          | 23.8 inch                            |
| Display area                |          | 527×296mm                            |
| Resolution                  |          | 3840*2160                            |
| Display Color               |          | 16.7M                                |
| Display ratio               |          | 16:9                                 |
| Brightness                  |          | 1300 cd/m²                           |
| Contract                    |          | 1000:1                               |
| Viewing Angle               |          | Horizontal/ Vertical:178°/ 178°      |
| Input /Output               |          |                                      |
| Input                       | BNC×4    | 12G/6G/3G/HD/SD-SDI×4                |
|                             | HDMI®×1  | HDMI® input                          |
|                             | RS-485×2 | GPI×1. UMD×1                         |
|                             | USB×1    |                                      |
|                             | ETHERNRT |                                      |
| Output                      | BNC×4    | 12G/6G/3G/HD/SD-SDI×4                |
|                             | RS-485×1 | UMD×1                                |
| Other specification         |          |                                      |
| Working voltage             |          | AC:100V~240V      DC Battery:12V~17V |
| Power consumption           |          | 120W                                 |
| Working temperature         |          | 0℃~+45℃                              |
| Working humidity            |          | 10%~90%                              |
| Storage temperature         |          | - 15℃~ + 60℃                         |
| Storage humidity            |          | 10%~90%                              |
| flight box size             |          | 633×275×445mm                        |
| Net weight (main unit only) |          | 10.25KG                              |
| Net weight of flight box    |          | 9.8KG                                |

## Supported Format: Signals below can display on the monitor

| No. | Format             | Input terminal |           |       | Signal format shown in the Status Display as |                |
|-----|--------------------|----------------|-----------|-------|--|----------------|
|     |                    | SDI1~4<br>&SFP | Multiview | HDMI® | SDI1~4&SFP                                   | HDMI®          |
| 1   | 1280×720/50P       | √              | —         | √     | 1280*720P50                                  | 1280*720P50    |
| 2   | 1280×720/59.94P    | √              | —         | √     | 1280*720P59.94                               | 1280*720P60    |
| 3   | 1280×720/60P       | √              | —         | √     | 1280*720P60                                  | 1280*720P60    |
| 4   | 1920×1080/50I      | √              | √         | √     | 1920*1080I50                                 | 1920*1080I50   |
| 5   | 1920×1080/59.94I   | √              | √         | √     | 1920*1080I59.94                              | 1920*1080I60   |
| 6   | 1920×1080/60I      | √              | √         | √     | 1920*1080I60                                 | 1920*1080I60   |
| 7   | 1920×1080/23.98PSF | √              | √         | √     | 1920*1080PSF23.98                            | 1920*1080PSF24 |
| 8   | 1920×1080/24PSF    | √              | √         | √     | 1920*1080PSF24                               | 1920*1080PSF24 |
| 9   | 1920×1080/23.98P   | √              | √         | √     | 1920*1080P23.98                              | 1920*1080P24   |
| 10  | 1920×1080/24P      | √              | √         | √     | 1920*1080P24                                 | 1920*1080P24   |
| 11  | 1920×1080/25P      | √              | √         | √     | 1920*1080P25                                 | 1920*1080P25   |
| 12  | 1920×1080/29.97P   | √              | √         | √     | 1920*1080P29.97                              | 1920*1080P30   |
| 13  | 1920×1080/30P      | √              | √         | √     | 1920*1080P30                                 | 1920*1080P30   |
| 14  | 1920×1080/48P      | √              | √         | —     | 1920*1080P48                                 | —              |
| 15  | 1920×1080/50P      | √              | √         | √     | 1920*1080P50                                 | 1920*1080P50   |
| 16  | 1920×1080/59.94P   | √              | √         | √     | 1920*1080P59.94                              | 1920*1080P60   |
| 17  | 1920×1080/60P      | √              | √         | √     | 1920*1080P60                                 | 1920*1080P60   |
| 18  | 2048×1080/23.98PSF | √              | √         | √     | 2048*1080PSF23.98                            | 2048*1080PSF24 |
| 19  | 2048×1080/24PSF    | √              | √         | √     | 2048*1080PSF24                               | 2048*1080PSF24 |
| 20  | 2048×1080/25PSF    | √              | √         | √     | 2048*1080PSF25                               | 2048*1080PSF25 |
| 21  | 2048×1080/29.97PSF | √              | √         | √     | 2048*1080PSF29.97                            | 2048*1080PSF30 |
| 22  | 2048×1080/30PSF    | √              | √         | √     | 2048*1080PSF30                               | 2048*1080PSF30 |
| 23  | 2048×1080/23.98P   | √              | √         | √     | 2048*1080P23.98                              | 2048*1080P24   |
| 24  | 2048×1080/24P      | √              | √         | √     | 2048*1080P24                                 | 2048*1080P24   |
| 25  | 2048×1080/25P      | √              | √         | √     | 2048*1080P25                                 | 2048*1080P25   |
| 26  | 2048×1080/29.97P   | √              | √         | √     | 2048*1080P29.97                              | 2048*1080P30   |
| 27  | 2048×1080/30P      | √              | √         | √     | 2048*1080P30                                 | 2048*1080P30   |
| 28  | 2048×1080/47.94P   | √              | √         | —     | 2048*1080P47.94                              | —              |
| 29  | 2048×1080/48P      | √              | √         | —     | 2048*1080P48                                 | —              |
| 30  | 2048×1080/50P      | √              | √         | √     | 2048*1080P50                                 | 2048*1080P50   |
| 31  | 2048×1080/59.94P   | √              | √         | √     | 2048*1080P59.94                              | 2048*1080P60   |
| 32  | 2048×1080/60P      | √              | √         | √     | 2048*1080P60                                 | 2048*1080P60   |
| 33  | 3840×2160/23.98P   | √              | √         | √     | 3840*2160P23.98                              | 3840*2160P24   |
| 34  | 3840×2160/24P      | √              | √         | √     | 3840*2160P24                                 | 3840*2160P24   |
| 35  | 3840×2160/25P      | √              | √         | √     | 3840*2160p25                                 | 3840*2160p25   |
| 36  | 3840×2160/29.97P   | √              | √         | √     | 3840*2160P29.97                              | 3840*2160P30   |
| 37  | 3840×2160/30P      | √              | √         | √     | 3840*2160P30                                 | 3840*2160P30   |
| 38  | 3840×2160/47.94P   | √              | √         | —     | 3840*2160P47.94                              | —              |
| 39  | 3840×2160/48P      | √              | √         | —     | 3840*2160P48                                 | —              |

| No. | Format           | Input terminal |           |       | Signal format shown in the Status Display as |              |
|-----|------------------|----------------|-----------|-------|--|--------------|
|     |                  | SDI1~4<br>&SFP | Multiview | HDMI® | SDI1~4&SFP                                   | HDMI®        |
| 40  | 3840×2160/50P    | ✓              | ✓         | ✓     | 3840*2160P50                                 | 3840*2160P50 |
| 41  | 3840×2160/59.94P | ✓              | ✓         | ✓     | 3840*2160P59.94                              | 3840*2160P60 |
| 42  | 3840×2160/60P    | ✓              | ✓         | ✓     | 3840*2160P60                                 | 3840*2160P60 |
| 43  | 4096×2160/23.98P | ✓              | ✓         | ✓     | 4096*2160P23.98                              | 4096*2160P24 |
| 44  | 4096×2160/24P    | ✓              | ✓         | ✓     | 4096*2160P24                                 | 4096*2160P24 |
| 45  | 4096×2160/25P    | ✓              | ✓         | ✓     | 4096*2160P25                                 | 4096*2160P25 |
| 46  | 4096×2160/29.97P | ✓              | ✓         | ✓     | 4096*2160P29.97                              | 4096*2160P30 |
| 47  | 4096×2160/30P    | ✓              | ✓         | ✓     | 4096*2160P30                                 | 4096*2160P30 |
| 48  | 4096×2160/47.94P | ✓              | ✓         | —     | 4096*2160P47.94                              | —            |
| 49  | 4096×2160/48P    | ✓              | ✓         | —     | 4096*2160P48                                 | —            |
| 50  | 4096×2160/50P    | ✓              | ✓         | ✓     | 4096*2160P50                                 | 4096*2160P50 |
| 51  | 4096×2160/59.94P | ✓              | ✓         | ✓     | 4096*2160P59.94                              | 4096*2160P60 |
| 52  | 4096×2160/60P    | ✓              | ✓         | ✓     | 4096*2160P60                                 | 4096*2160P60 |

3G supports level A/level B; Support RGB444

✓: The format is supported

—: The format is not supported

# Trouble-shooting

| symptom                        | Possible causes   | Solution   |
|--------------------------------|---|--|
| No display                     | The power is not turned on                                  | Please check if the power is connected, and then press “POWER” button to turn on the monitor |
|                                | Unstable power voltage                                      | Reconnect to power supply  |
|                                | BNC or HDMI® cable loose contact or not correctly connected | Check and correctly connect the BNC or HDMI  |
|                                | The attached battery is no power                            | Change battery   |
|                                | Using DIY power supply but the polarity is reversed         | Refer to the provided power supply, reconnect the power                                      |
| Image or color abnormal        | Bad contact of BNC or HDMI® cable                           | Change the Video cable   |
|                                | Video signal has Interference                               | Remove the interference source(s)  |
|                                | Improper adjustment of the color parameters                 | Adjust the “Recall profile” to “Default” under “System” submenu                              |
|                                | Distortion of the image                                     | Reset the Aspect ratio   |
|                                | Set to Blue only  | Turn off the “pure color “ setting   |
|                                | Turn on the “Focus Assist” function                         | Turn off the “Focus Assist” function   |
|                                | Turn on the “False Color” function                          | Turn off the “False Color” function  |
| No audio output                | Set mute state  | Cancel mute state or spin ” MENU/ENTER ” to adjust volume                                    |
|                                | Bad contact of signal cable                                 | Change signal cable  |
|                                | Wrong connection or bad contact of Audio cable              | Connect to the correct input socket  |
| USB flash drive not recognized | Poor compatibility between USB flash drive and system       | Reboot the monitor or replace the USB flash drive  |



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